

Research

```
/**/ body.fiche .contenu .toolbox ul li::before, body.consultation .contenu-fiche ul li::before, body.consultation .element_deco ul li::before, body.consultation .encadre-contenu__liste ul li::before, #encadres .toolbox ul li::before, body.consultation .encadre_auto_liste ul li::before, body.consultation .encadre_contenu ul li::before, .popupAide ul li::before, .contenu-fiche__element-valeur ul li::before{ content:"\e904"; } /**/
```

Cnam-Enjmin is the ideal partner for all your research projects.

To complete a complete academic career, start an academic career or become a researcher in the private or public sector...

Whether in videogames, interactive media or transmedia storytelling, you can rely on Cnam-Enjmin's expertise to help with your research project in association with our partners: Poitiers University, ÉESI (Angoulême) and **Cnam-Cédric** (Paris).

Within the framework of a placement or specific contract, our students can assist you with the production of your prototypes.

After their master's degree, our PhD students can work on your R&D projects as part of a

CIFRE sponsored thesis, a research agreement or collaborative research with our partner labs.

Come to Cnam-Enjmin's new premises, where you can take advantage of an attractive working environment, with the assistance of our technical support team and students, in what is an exceptional framework to further your R&D projects. As part of

CIFRE, ANR, FUI agreements and European projects, Cnam-Enjmin has partnered projects in interaction systems, game design, storytelling, serious games and game sound, to name but a few. Find out more Both former Cnam-Enjmin students and our teachers have worked on **theses** that tackle such questions as: game design for pervasive games, serious games and the use of sound in games...